



SPRING GATHERING X

EVENT SCHEDULE LISTING, updated 3-5-2012



Listed below are the SCHEDULED events that will be run at the **Spring Gathering X**. Please Note: If a particular event is NOT listed, that does NOT mean that particular game will not be played and/or additional games of the same will NOT be played as well, just that pre-registration for that event or more of the same type of games were not included in the event listings. ***(Please note, all event times and listings are subject to change based on volunteer scheduling and player registration!)***

Casual Play Events

Casual play events are events that one may sign up to schedule an opponent at a given time. This is not guaranteed. Also, the particular event number may fill up. If this happens you will be notified and a pick up a game would be the next alternative.

Event #-Game

- ☐ **01-Global 1940: 9am.** (12 total slots available for 2 game events)
This registration is for a casual game of AA Global 1940, Alpha +3 Rules. This event will run All day.
- ☐ **02 Angels 20: 12pm.** (8 total slots available for this event) **(Event Cost \$7 only if do not have A20 already.)**
This registration is for the new Angels 20 Miniatures game. If you don't have any planes just yet, we will supply some at event at the cost of \$7/booster. (Limit 2 boosters per player)
- ☐ **03 Guadalcanal: 1-4pm.**
This registration is for a casual game of AA Guadalcanal.
- ☐ **04 War at Sea: 9am.**
This registration is for AA WAS event. Depending on how many we get, will determine what kind of event will be run. New AA WAS (**Surface Action**) mini's will be given away to those who register for this event.
- ☐ **05 AA50: 9am.**
This registration is for a casual game of AA50.
- ☐ **06 NON-AA: 10am.** (start time – runs all day)
This registration is for ALL casual games of Non-AA types (i.e. Settlers, Dominion, Ticket to Ride, Revolution, Arigcola, etc.) This event starts at 10am and runs all day. Bring the game(s) you like to play. This event is for everyone especially for the wives of the avid AA fan that doesn't particularly like playing AA. Please specify which game and what time you would like to play.
- ☐ **07 WWII Game 1939-45: 12pm-5pm** (5 slots available)
This registration is for, Greg Smorey's, low-luck card driven WWII game that takes place in the Northwestern Hemisphere of the world during WWII. This game is currently being designed and this event is a playtest session. Rules will be given at event.





Axis & Allies® **SPRING GATHERING X**

Events Page #2

Tournament Games (pre-registration strongly suggested.)

- **08-AA 1942 Tournament: 8:30am.** (16 players/ 8 teams Max.) **(9 slots filled, 7 slots remaining!)**
This will be a 3 round Swiss Style tournament. Victory conditions will be based on; 9VC/IPC Victory conditions. One or Two player teams, Bid for sides. 3 hour 45 min rounds. Total VP determines tiebreakers. Using the old Revised board is permit for space purposes but only if both sides agree. Please bring a copy of the game. Top player/teams will receive prizes.
- **09-AA Mini's Tournament: 9:30 am.**
Standard tournament rules apply and will be available before tournament play begins. Please bring your own 200 pt mini's/armies for both sides. Top teams will receive prizes.
- **10-Mini's Mega Battle: 4pm+.**
This registration is for AA mini's large-scale war. Bring all your mini's for this 1500-point 3 player armies/side event. Axis vs. Allies sides determined randomly. Top two players on winning side with the most points/units left at end of play wins prize. 20 single unit limit. Only 1 hero per/250 pts.

‡ Demonstration for any AA game will be available by request during the SGX. There will be no set schedule for demos.

