







# A&A Global 1940 Game Log







By Keredrex

| Nations  | Political Situation   | IPC                   | Round 1   | Round 2  | Round 3   | Round 4   | Round 5   |   |   |  |   |   |  |   |   |   |
|--|---|-----------------------|---|--|---|---|---|---|---|--|---|---|--|---|---|---|
|    | <b>WAR</b><br><input checked="" type="checkbox"/> France<br><input checked="" type="checkbox"/> UK<br><input checked="" type="checkbox"/> ANZAC<br><input type="checkbox"/> Russia<br><input type="checkbox"/> USA<br><input type="checkbox"/> China<br><b>ADVANTAGES</b><br>TD Ch. 1 Ch. 2 | <b>GERMANY 30</b>     | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's                                      | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's   |   |   |  |   |   |  |   |   |   |
|  |   |                       |   | <b>WAR</b><br><input type="checkbox"/> Germany*<br><input type="checkbox"/> Italy*<br><input type="checkbox"/> Japan<br>*Turn 4 Unless Provoked<br><b>ADVANTAGES</b><br>TD Ch. 1 Ch. 2 | <b>RUSSIA 37</b>  | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's   | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's  |   |   |  |   |   |   |
|  |   |                       |   |  |   |   | <b>WAR</b><br><input type="checkbox"/> France<br><input type="checkbox"/> UK<br><input type="checkbox"/> ANZAC<br><input type="checkbox"/> Russia<br><input type="checkbox"/> USA<br><input checked="" type="checkbox"/> China<br><b>ADVANTAGES</b><br>TD Ch. 1 Ch. 2 | <b>JAPAN 26</b>   | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's  | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's                    |   |   |   |
|  |   |                       |   |  |   |   |   |   |    | <b>WAR</b><br><input type="checkbox"/> Germany*<br><input type="checkbox"/> Italy*<br><input type="checkbox"/> Japan*<br>*Turn 3 Collect Income Unless Provoked<br><b>ADVANTAGES</b><br>TD Ch. 1 Ch. 2 | <b>USA 52</b>   | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's                    | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's |
|  |   |                       |   |  |   |   |   |   |   |  |   |   | <b>WAR</b><br><input type="checkbox"/> Germany<br><input type="checkbox"/> Italy<br><input checked="" type="checkbox"/> Japan<br><b>ADVANTAGES</b><br>TD Ch. 1 Ch. 2 | <b>CHINA 12</b>   | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's |
|  | <b>WAR</b><br><input checked="" type="checkbox"/> Germany<br><input checked="" type="checkbox"/> Italy<br><input type="checkbox"/> Japan*<br>*Brings ANZAC into war<br><b>ADVANTAGES</b><br>TD Ch. 1 Ch. 2  | <b>U.K. EUROPE 29</b> |   |  |   |   |   |   |   |  |   |   |  |   | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's |

Rounds 6-10 On Back


# A&A Global 1940 Game Log

By Keredrex

| Nations  | Political Situation   | IPC            | Round 6   | Round 7  | Round 8   | Round 9   | Round 0   |   |   |  |   |   |  |   |   |  |   |   |   |
|--|---|----------------|---|--|---|---|---|---|---|--|---|---|--|---|---|--|---|---|---|
|  | <b>WAR</b><br><input checked="" type="checkbox"/> France<br><input checked="" type="checkbox"/> UK<br><input checked="" type="checkbox"/> ANZAC<br><input type="checkbox"/> Russia<br><input type="checkbox"/> USA<br><input type="checkbox"/> China<br><br><b>ADVANTAGES</b><br><br>TD Ch. 1 Ch. 2 | <b>GERMANY</b> | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's  | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's   |   |   |  |   |   |  |   |   |  |   |   |   |
|  |   |                |   | <b>WAR</b><br><input type="checkbox"/> Germany*<br><input type="checkbox"/> Italy*<br><input type="checkbox"/> Japan<br>*Turn 4 Unless Provoked<br><br><b>ADVANTAGES</b><br><br>TD Ch. 1 Ch. 2 | <b>RUSSIA</b>   | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's   | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's  |   |   |  |   |   |  |   |   |   |
|  |   |                |   |  |   |   | <b>WAR</b><br><input type="checkbox"/> France<br><input type="checkbox"/> UK<br><input type="checkbox"/> ANZAC<br><input type="checkbox"/> Russia<br><input type="checkbox"/> USA<br><input checked="" type="checkbox"/> China<br><br><b>ADVANTAGES</b><br><br>TD Ch. 1 Ch. 2 | <b>JAPAN</b>  | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's  | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's                            |   |   |  |   |   |   |
|  |   |                |   |  |   |   |   |   |    | <b>WAR</b><br><input type="checkbox"/> Germany*<br><input type="checkbox"/> Italy*<br><input type="checkbox"/> Japan*<br>*Turn 3 Collect Income Unless Provoked<br><br><b>ADVANTAGES</b><br><br>TD Ch. 1 Ch. 2 | <b>USA</b>  | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's                            | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's  |   |   |   |
|  |   |                |   |  |   |   |   |   |   |  |   |   | <b>WAR</b><br><input type="checkbox"/> Germany<br><input type="checkbox"/> Italy<br><input checked="" type="checkbox"/> Japan<br><br><b>ADVANTAGES</b><br><br>TD Ch. 1 Ch. 2 | <b>CHINA</b>  | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's  | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's |
|  |   |                |   |  |   |   |   |   |   |  |   |   |  |   |   | <b>WAR</b><br><input checked="" type="checkbox"/> Germany<br><input checked="" type="checkbox"/> Italy<br><input type="checkbox"/> Japan*<br>*Brings ANZAC into war<br><br><b>ADVANTAGES</b><br><br>TD Ch. 1 Ch. 2 | <b>U.K. EUROPE</b>  | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's | XX - F - Saved<br>X - TB -<br>(A) - B -<br>(N) - BB -<br>G - CV -<br>I - CC -<br>M - DD -<br>A - SS -<br>T - TT -<br>Purchases<br>Collected IPC's |

Rounds 6-10 On Back

Player



**WAR**


Germany  
 Italy  
 Japan\*

\*Brings ANZAC into war

**ADVANTAGES**

TD Ch. 1 Ch. 2

Player



**WAR**


Germany  
 Italy  
 Japan\*

\*Brings UK into war

**ADVANTAGES**

TD Ch. 1 Ch. 2

Player




**WAR**

France  
 UK  
 ANZAC  
 Russia  
 USA  
 China

**ADVANTAGES**

TD Ch. 1 Ch. 2

Player



**WAR**

Germany  
 Italy  
 Japan

**ADVANTAGES**

TD Ch. 1 Ch. 2

**17**  
U.K. PACIFIC

**10**  
ANZAC

**10**  
ITALY

**19**  
FRANCE

XX - F - Saved  
X - TB -  
(A) - B -  
(N) - BB -  
G - CV -  
I - CC -  
Purchases M - DD -  
A - SS -  
T - TT - TD Collected IPC's

XX - F - Saved  
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Purchases M - DD -  
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XX - F - Saved  
X - TB -  
(A) - B -  
(N) - BB -  
G - CV -  
I - CC -  
Purchases M - DD -  
A - SS -  
T - TT - TD Collected IPC's

**A&A Global 1940 Game Log**

Log any AXIS controlled Victory City # in V. Cities per Round

**IPC**

**Round 1 Round 2 Round 3 Round 4 Round 5**

\* Log any IPC's spent on repairs next to appropriate Unit. \*\*Log Saved IPC's not spent in Saved Boxes. \*\*\*Add saved IPC's to the total IPC's collected at end of your turn and log in Collected IPC's

| VICTORY CITIES  | LEGEND                   |
|-----------------|--------------------------|
| 1 Ottawa        | Unit \$Mv AttDef         |
| 2 Washington    | Major Cx - XX 30 - - -   |
| 3 London        | Minor Cx - X *12 - - -   |
| 4 Paris         | A. Base - (A) 15 - - -   |
| 5 Berlin        | N. Base - (N) 15 - - -   |
| 6 Rome          |                          |
| 7 Warsaw        | AA Gun - G 6 1 - 1       |
| 8 Cairo         | Infantry - I 3 1**1 2    |
| 9 Leningrad     | Mec. Inf - M 4 2 1 2     |
| 10 Stalingrad   | Artillery - A 4 1 2 2    |
| 11 Moscow       | Tank - T 6 2 3 3         |
| 12 Calcutta     |                          |
| 13 Sydney       | Fighter - F 10 4 3 4     |
| 14 Manila       | T. Bmb - TB 11 4***3 3   |
| 15 Hong Kong    | Bomber - B 12 6 4 1      |
| 16 Shanghai     |                          |
| 17 Tokyo        | -B.ship - BB 20 2 4 4    |
| 18 Sanfrancisco | -A.Carrier - CV 16 2 - 2 |
| 19 Honolulu     | Cruiser - CC 12 2 3 3    |
|                 | Destroyer - DD 8 2 2 2   |
|                 | Sub - SS 6 2 2 1         |
|                 | Transport - TT 7 2 - -   |

\* Upgrade Costs 20  
\*\* Att = 2 when paired with Artillery  
\*\*\* Att = 4 When Paired With Fighter Or Tank  
~ Capital Ships Require 2 Hits, can be repaired

**V. CITIES**

**Game Notes**


| Axis Controlled Victory Cities | Axis Controlled Victory Cities | Axis Controlled Victory Cities | Axis Controlled Victory Cities | Axis Controlled Victory Cities |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
|                                |                                |                                |                                |                                |

Rounds 6-10 On Back

Log whatever you want in game notes...  
Technology Development info (if in Use), Advantages info (if in Use),  
Strategy info you may want to remember,  
Arguments, Jokes, Amazing Di/Rolls, Amazing Battle results...

By Keredex

Player



**WAR**

Germany  
 Italy  
 Japan\*

\*Brings ANZAC into war

**ADVANTAGES**

TD Ch. 1 Ch. 2

**U.K. PACIFIC**

XX - F - Saved  
X - TB -  
(A) - B -  
(N) - BB -  
G - CV -  
I - CC -  
Purchases M - DD -  
A - SS -  
T - TT - TD Collected IPC's

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A - SS -  
T - TT - TD Collected IPC's

Rounds 6-10 On Back

Player



**WAR**

Germany  
 Italy  
 Japan\*

\*Brings UK into war

**ADVANTAGES**

TD Ch. 1 Ch. 2

**ANZAC**

XX - F - Saved  
X - TB -  
(A) - B -  
(N) - BB -  
G - CV -  
I - CC -  
Purchases M - DD -  
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A - SS -  
T - TT - TD Collected IPC's

Player



**WAR**

France  
 UK  
 ANZAC  
 Russia  
 USA  
 China

**ADVANTAGES**

TD Ch. 1 Ch. 2

**ITALY**

XX - F - Saved  
X - TB -  
(A) - B -  
(N) - BB -  
G - CV -  
I - CC -  
Purchases M - DD -  
A - SS -  
T - TT - TD Collected IPC's


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X - TB -  
(A) - B -  
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Purchases M - DD -  
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(A) - B -  
(N) - BB -  
G - CV -  
I - CC -  
Purchases M - DD -  
A - SS -  
T - TT - TD Collected IPC's

Player



**WAR**

Germany  
 Italy  
 Japan

**ADVANTAGES**

TD Ch. 1 Ch. 2

**FRANCE**

XX - F - Saved  
X - TB -  
(A) - B -  
(N) - BB -  
G - CV -  
I - CC -  
Purchases M - DD -  
A - SS -  
T - TT - TD Collected IPC's

XX - F - Saved  
X - TB -  
(A) - B -  
(N) - BB -  
G - CV -  
I - CC -  
Purchases M - DD -  
A - SS -  
T - TT - TD Collected IPC's

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T - TT - TD Collected IPC's

## A&A Global 1940 Game Log

Log any AXIS controlled Victory City # in V. Cities per Round

## IPC Round 6 Round 7 Round 8 Round 9 Round 0

\* Log any IPC's spent on repairs next to appropriate Unit. \*\*Log Saved IPC's not spent in Saved Boxes. \*\*\*Add saved IPC's to the total IPC's collected at end of your turn and log in Collected IPC's

| VICTORY CITIES  | LEGEND                   |
|-----------------|--------------------------|
| 1 Ottawa        | Unit \$Mv AttDef         |
| 2 Washington    | Major Cx - XX 30 - - -   |
| 3 London        | Minor Cx - X *12 - - -   |
| 4 Paris         | A. Base - (A) 15 - - -   |
| 5 Berlin        | N. Base - (N) 15 - - -   |
| 6 Rome          |                          |
| 7 Warsaw        | AA Gun - G 6 1 - 1       |
| 8 Cairo         | Infantry - I 3 1 **1 2   |
| 9 Leningrad     | Mec. Inf - M 4 2 1 2     |
| 10 Stalingrad   | Artillery - A 4 1 2 2    |
| 11 Moscow       | Tank - T 6 2 3 3         |
| 12 Calcutta     |                          |
| 13 Sydney       | Fighter - F 10 4 3 4     |
| 14 Manila       | T. Bmb - TB 11 4***3 3   |
| 15 Hong Kong    | Bomber - B 12 6 4 1      |
| 16 Shanghai     |                          |
| 17 Tokyo        | -B.ship - BB 20 2 4 4    |
| 18 Sanfrancisco | -A.Carrier - CV 16 2 - 2 |
| 19 Honolulu     | Cruiser - CC 12 2 3 3    |
|                 | Destroyer - DD 8 2 2 2   |
|                 | Sub - SS 6 2 2 1         |
|                 | Transport - TT 7 2 - -   |

\* Upgrade Costs 20  
 \*\* Att = 2 when paired with Artillery  
 \*\*\* Att = 4 When Paired With Fighter Or Tank  
 ~ Capital Ships Require 2 Hits, can be repaired

| V. CITIES         | Axis Controlled Victory Cities | Axis Controlled Victory Cities | Axis Controlled Victory Cities | Axis Controlled Victory Cities | Axis Controlled Victory Cities |
|-------------------|--------------------------------|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>Game Notes</b> |                                |                                |                                |                                |                                |

By Keredrex

Log whatever you want in game notes...  
 Technology Development Info (if in Use), Advantages Info (if in Use),  
 Strategy Info you may want to remember,  
 Arguments, Jokes, Amazing Di Rolls, Amazing Battle results...