**AXIS & ALLIES COLD WAR VERSION**

**Time Period** - Throughout the Cold War many instances broke out where there almost was war. In this special version of Axis and Allies the once powerful nations of Japan and Germany are occupied by the victorious Allies. Germany has been carved up into zones of British, French, Soviet, and American occupation and the islands of Japan are under direct US rule. The bloody conflict of WWII has ended with a single bomb. The Soviet spies in America quickly realized the importance of this device and have brought the plans home. Both the Soviet Union and America can now build Nuclear weapons. We also see the creation of a Jewish state, Israel however the Muslim population of the Middle East is outraged and now blames America for these invaders. Unfortunately the peace is also broken by a global communist movement. It has sent a shockwave of scares all throughout the ranks of the western allies who now race to prevent this new ideology from spreading. This variant runs along the basis that America declares war on China shortly after the Korean War because of having aided militarily.

**Political Situation** -

**America** - After the Second World War it became increasingly apparent that the Soviet Union was attempting to expand its influence, the US could not sit and watch so they adopted a strict no communism policy. They are however at least for now going to wait for the Soviets to attack first. The Anti American Middle Eastern countries are a much bigger threat to the government right now because they could lock down all Middle Eastern Oil. The Chinese have recently began aiding the North Koreans fight against the US which forces the US to declare war. The US is the leader of NATO and their decisions will be followed by the rest of NATO. The US starts at war with China and the Anti American Arab Countries. They can declare war on the Soviet union only if provoked by an attack on the US or one of its allies or if Warsaw pact countries enter NATO land for any reason. Additional restrictions: While not at war with the Soviet Union they can’t move troops into non-Nato spots in Europe or Africa, they can however move into non-Nato asian countries because a state of war between them and China exists.

**Soviet Union** - The USSR is attempting to spread its ideology everywhere it can but they are weary of a European war, and don’t want to tempt America because they are keenly aware of their massive nuclear arsenal. The same treaty’s don’t apply to the remote countries of the world and the USSR starts at war with the anti communist countries in Africa and Asia. They can declare war on anyone else any time.

**England** - The United Kingdom is a shell of its former empire. They have adopted an anti communist policy just like their American allies and share interests with them as well. The threat of Chinese and Anti American Countries looms over them every day.
They are members of NATO and will be protected if war is declared on them. The UK starts at war with China and they can declare war on the Anti American Arab Countries and the Soviet Union at any time however will not receive support from America if they attack the Soviet Union. Additional restrictions: While not at war with the Soviet Union they can't move troops into non-Nato spots in Europe or Africa, they can however move into non-Nato asian countries because a state of war between them and China exists.

China - China has recently emerged as one of the world's superpowers. The ambitious militaristic goals have however not gone unnoticed and a strong coalition has been formed against China. China starts at war with America, England, France, Australia, Italy, and the Anti Communist Asian countries. They can declare war freely but will not affect relations with the Soviet Union and Nato.

France - France was badly damaged through the course of WWII and now their empire is collapsing everywhere. The government fears a communist takeover so they support the western allies as much as possible. They are members of NATO and will be protected if war is declared on them. France starts at war with China and can declare war on The Anti American Arab Countries and the Soviet Union freely but if they deviate from America's goals they will fight alone. Additional restrictions: While not at war with the Soviet Union they can't move troops into non-Nato spots in Europe or Africa, they can however move into non-Nato asian countries because a state of war between them and China exists.

Australia - Australia bravely fended off the Japanese attacks in WWII and now that China becomes aggressive they feel once again threatened by a larger force. They fear if China is victorious the entire pacific will fall and they will be next. Australia starts at war with China and they can declare war on the Anti American Arab Countries and the Soviet Union freely however will not receive support from America and its allies if they don't follow America's lead.

Anti Communist Asian Countries - The Anti Communist Asian Countries are starkly aware of the situation. Their entire existence depends on their resisting the communist assaults. Their goals are all nationally based and do not care about anything outside of Asia. The ACAC start at war with China and the Soviet Union and cannot declare war on anyone else.

Spanish Speaking Countries - These nations are all that is left of a once strong Spanish Empire. They are members of NATO and will be protected if war is declared on
them. They can declare war freely but the Western Allies will not come to their aid if they don’t share the same enemy. Additional restrictions: While not at war with the Soviet Union they can’t move troops into non-Nato spots in Europe or Africa, they can however move into non-Nato asian countries if a state of war between them and China exists.

**Anti Communist African Countries** - The Anti Communist African Countries are doing everything they can to stay in power and defend against the Communist threat. Their goals are all nationally based and they do not care about anything that happens outside of Africa. The ACAFC start at war with the Soviet Union and cannot not declare war on anyone else.

**Scandinavian Countries** - The Scandinavian Countries are members of NATO and will be protected if war is declared on them. They can declare war freely but the Western Allies will not come to their aid if they don’t share the same enemy. Additional restrictions: While not at war with the Soviet Union they can’t move troops into non-Nato spots in Europe or Africa, they can however move into non-Nato asian countries if a state of war between them and China exists.

**Anti American Middle Eastern Countries** - The Anti American Arab Countries have been invaded by the imperialist Americans who occupy their land and give it to the Jews. They can not stand for this and have united in an effort to win back their holy land through war. The AAMEC start at war with America and can declare war freely but won’t receive help from the Soviets and their allies unless they share enemies.

**Italy** - After WWII Italians were sick of their allies and gladly joined NATO. They will be protected if war is declared on them. They even aid the NATO coalition against communist China. Italy starts at war with China. They can declare war freely but will not receive support unless they share enemies. Additional restrictions: While not at war with the Soviet Union they can’t move troops into non-Nato spots in Europe or Africa, they can however move into non-Nato asian countries because a state of war between them and China exists.

**Canada** - Canada exists in the shadow of America, they adopt many of the same policies as them and also joined NATO. They will be protected if war is declared on them. Canada starts at war with no one but can declare war freely however if they don’t follow NATO’s lead they will not be supported in their attack. Additional restrictions: While not at war with the Soviet Union they can’t move troops into non-Nato spots in
AXIS & ALLIES COLD WAR VERSION

Europe or Africa, they can however move into non-Nato asian countries if a state of war between them and China exists.

Taiwan - After the Communists took over China, Chiang Kai-Shek and his nationalist forces retreated to Taiwan. The US realizes the strategic value of Taiwan and keeps a permanent military force to help with their defence but even these troops cannot compare to the armies of China, and if they come to finish the job there is little chance of survival.

Winning the Game - The Allies win the game if they control Cairo, Moscow, Shanghai, Berlin, and Warsaw while still controlling Paris, London, and Washington. The Communists win the game if they control 10 enemy cities while still controlling Moscow, Shanghai and Berlin.

New Technologies - The end of WWII led to many technological advancements such as the atom bomb here is a list of them and what they cost.

- Researching - Not all the technologies are in practical use. To research one you pay the required icp price to the bank and now have the technology. You can only research one time per turn.

- Atomic Bombs - Destroys everything in the targeted spot. Cost is 50 icp - research stages required - heavy bombers, nuclear fission, nuclear bomb *Soviet Union and America do not have to research them.

- Heavy Bombers - The Bombers defence is raised to 2 and it can fly 7 spots instead of 6. Research price - 30 icp

- Nuclear Fission - Raises total icp by 3 every turn. Research price - 40 icp

- Nuclear Bomb - Final stage in atomic bomb development allows building of atomic bombs. Research price - 50 icp

- Heavy Tank - New modern tanks that have an attack and defence of 4. Cost is 10 icp *only countries that can build them is AAMEC, America, USSR, China, and England.
Nuclear Missiles - Experimental technology that can make the Atomic bomb seem like a toy, its range is 10 spots from the air base you launch it from in all directions. It destroys everything in the targeted spot and that spot does not produce icp that round. Cost is 70 icp - research stages required - Missiles, nuclear fission, nuclear bomb, hydrogen bomb.

Missiles - Deadly rocket that can be launched from air base. Range is 5, Attack is 4, Cost is 20 icp. Research price - 30 icp *America and USSR don't need to research them.

Hydrogen Bomb Destroys everything in the targeted spot and that spot does not produce icp for that round. Cost is 60 icp. Research price 60 icp

National Objectives -

America - 3 ipcs if Nato controls Berlin - Lifting the “Iron Curtain”
5 ipcs if America controls Trans-jordan - Foothold in Middle Eastern Oil
5 ipcs if there are no enemy units in North America or enemy warships in spots adjacent
- National Security

Soviet Union - 5 ipcs if Berlin is under Soviet control - Land buffer in case of invasion
5 ipcs if Black sea is open to the Mediterranean - Shipping and trade
3 ipcs per territory: Paris, London, Washington, and Rome - National Prestige, the spread of communism, fall of the great capitalist countries

England - 3 ipcs if there are American troops in Europe - American aid and military support
3 ipcs if Berlin is held by Nato - Lifting the “Iron Curtain”

China - 5 Ipcs if China or the Soviet Union controls Korea - Spread of communism and propaganda value
5 Ipcs if All of China Is controlled by China - National prestige and security
5 ipcs if China or Soviet Union controls India - Spread of communism and propaganda value

France - 3 ipcs if Western Germany is controlled by Nato - Buffer zone between communist forces
**AXIS & ALLIES COLD WAR VERSION**

**Australia**- 3 ipcs if India, the Philippines, and Korea are held by NATO. National Security, Australia felt that if these places fall they are next.

ACAC**- 3 ipcs if no spots have been lost. The Domino theory - If one falls all the rest will follow.
5 ipcs if Shanghai is occupied by NATO forces - National Security, if Shanghai is occupied their own countries are safe

**SSC**- 3 ipcs if not at war with Soviet Union - National Security.

**ACAF**- 5 ipcs if there are no Soviet units in Africa - Indicates a safe and unified Africa

Scandinavian Countries- 3 ipcs if not at war with Soviet Union - National Security

**AAMEC**- The main objective of the Arab nations is to invade Israel.
5 ipcs if AAMEC controls Israel - stated military objective
2 ipcs if AAMEC controls Saudi Arabia - Oil reserves

**Italy**- Italy wants to see the communist threat removed from Europe.
5 ipcs if Berlin, and all spots adjacent to Northern Italy are in allied control.

**Canada**- The Canadian government is not as global as the US, and they care more about their own security.
5 ipcs if there are no enemy units in North America and no enemy warships in sea zones adjacent to it.

**Taiwan**- The government of Taiwan is in constant fear of a Chinese invasion, if there are no enemy warships in sea zone 20 and there are American units in Taiwan they receive 5 ipcs.

**Setup**

America - ICP 62 Color - Green
**Eastern US** - 4 tanks, 4 AAA, 6 infantry, 2 heavy tanks, 1 strategic bomber, 4 fighters, 1 mechanized infantry, major industrial complex, air base, port
AXIS & ALLIES COLD WAR VERSION

Central US - 1 tank, 1 AAA, 2 infantry, 1 heavy tank, 2 tactical bombers, minor industrial complex, air base
Greater Southern Germany - 1 tank, 1 AAA, 6 infantry, 1 heavy tank, 4 fighters, 1 mechanized infantry
Trans-Jordan - 1 tank, 4 infantry, 4 fighters
Philippines - 1 AAA, 2 infantry, 1 strategic bomber, 2 fighters
Okinawa - 1 infantry
Korea - 2 infantry, 1 artillery
Japan - 1 tank, 3 infantry, 1 artillery, 4 fighters, minor industrial complex, air base, port
Iwo Jima - 1 infantry
Formosa - 3 infantry, 1 fighter
Hawaiian Islands - 1 AAA, 4 infantry, 2 fighters, air base, port
Alaska - 1 infantry, 1 strategic bomber, 1 tactical bomber, 1 fighter
Western US - 3 tanks, 2 AAA, 4 infantry, 1 heavy tank, 1 artillery, 2 mechanized infantry, minor industrial complex, port
Sea zone 101 - 3 transports, 1 destroyer, 1 aircraft carrier(with 1 fighter and 1 tactical bomber)
Sea zone 102 - 2 destroyers, 1 aircraft carrier(with 2 fighters)
Sea zone 90 - 2 destroyers, 1 submarine
Sea zone 88 - 1 destroyer, 1 cruiser
Sea zone 64 - 1 battleship, 1 destroyer
Sea zone 92 - 1 battleship, 1 cruiser, 2 transports, 1 tank, 2 infantry
Sea zone 35 - 1 transport
Sea zone 6 - 1 battleship, 2 cruisers, 2 submarines, 1 aircraft carrier(with 1 tactical bomber)
Sea zone 2 - 1 destroyer
Sea zone 26 - 1 cruiser, 1 destroyer, 1 submarine, 1 transport
Sea zone 10 - 1 battleship, 1 cruiser, 1 transport, 1 aircraft carrier(with 2 fighters)
Other areas occupied by America: Palau Island, Marianas, Hainan, and Marshall Islands

Soviet Union  ICP 53 Color - Maroon
Far East - 4 infantry, 1 AAA, 4 Strategic bombers, 2 fighters, 1 air base
Amur - 6 infantry, 1 tank, 2 fighters, 1 tactical bomber
Russia - 5 infantry, 4 tanks, 2 heavy tanks, 3 artillery, 4 AAAs, 3 fighters, 1 tactical bomber, 1 strategic bomber, major industrial complex, air base
Volgograd - 3 infantry, 1 tank, 1 heavy tank, 1 artillery, 1 AAA, 1 fighter, minor industrial complex
AXIS & ALLIES COLD WAR VERSION

Caucasus - 3 infantry, 1 tank, 1 artillery
Ukraine - 4 infantry, 1 tank, 1 AAA, port
Novgorod - 2 infantry, 1 tank, 1 AAA, minor industrial complex, port
Baltic States - 2 infantry, 1 mechanized infantry
Poland - 5 infantry, 2 tanks, 1 heavy tank, 1 AAA, 1 tactical bomber, minor industrial complex
Germany - 6 infantry, 4 tanks, 1 heavy tank, 1 artillery, 1 AAA, 1 fighter, 1 tactical bomber, major industrial complex, air base
Slovakia Hungary - 3 infantry, 1 mechanized infantry
Romania - 2 infantry
Bulgaria - 2 infantry
Yugoslavia - 3 infantry
Albania - 1 infantry
Ethiopia - 2 infantry
Mozambique - 1 infantry
Angola - 1 infantry
Belgian Congo - 1 infantry, 1 artillery
Venezuela - 2 infantry
West Indies - 6 infantry, 1 artillery, 1 AAA, 1 tactical bomber, port
Central America - 2 infantry
Sea zone 89 - 1 battleship, 1 cruiser, 1 destroyer, 1 transport
Sea zone 115 - 1 cruiser, 1 destroyer, 1 transport
Sea zone 127 - 1 destroyer, 1 transport
Sea zone 100 - 1 battleship, 1 destroyer, 1 transport
Sea zone 5 - 4 submarines

England ICP 28 Color - Tan
United Kingdom - 2 infantry, 1 tank, 1 heavy tank, 1 artillery, 3 AAA, 1 fighter, 1 strategic bomber, major industrial complex, air base, port
Scotland - 2 infantry, 1 AAA, 1 tactical bomber
Holland Belgium - 1 infantry, 1 mechanized infantry, 1 tank, 1 heavy tank
Greece - 2 infantry, 1 artillery, port
Turkey - 2 infantry, 1 mechanized infantry, 1 tank, 1 tactical bomber, 1 strategic bomber, minor industrial complex, air base, port
Saudi Arabia - 2 infantry, 2 mechanized infantry, 1 tank, port
Union of South Africa - 1 infantry, 1 artillery, 1 AAA, minor industrial complex, port
AXIS & ALLIES COLD WAR VERSION

West India - 1 infantry, 1 tank, 1 fighter
India - 3 infantry, 2 tanks, 1 heavy tank, 1 artillery, 2 AAA, 1 fighter, 1 tactical bomber, 1 strategic bomber, minor industrial complex, air base, port
Borneo - 1 infantry
Western Germany - 2 infantry, 1 artillery
Korea - 1 infantry
British Guiana - 1 infantry
Sea zone 119 - 1 destroyer
Sea zone 109 - 1 destroyer, 1 transport
Sea zone 110 - 1 cruiser
Sea zone 99 - 1 destroyer, 1 transport
Sea zone 76 - 1 battleship, 1 destroyer, 1 aircraft carrier(with 1 fighter)
Sea zone 71 - 1 cruiser, 1 destroyer
Sea zone 39 - 1 battleship, 1 cruiser, 1 aircraft carrier(with 1 fighter)
Other areas occupied by England: Caroline Islands

China ICP 26 Color - Orange
Manchuria - 6 infantry, 1 mechanized infantry, 1 artillery, 1 tactical bomber, 1 strategic bomber
Jehol - 6 infantry
Shantung - 2 artillery
Anhwei - 1 infantry, 1 tank, 1 artillery
Kiangsu - 10 infantry, 1 mechanized infantry, 1 tank, 1 heavy tank, 1 AAA, 1 fighter, major industrial complex, port
Kiangsi - 2 infantry
Hunan - 2 infantry, 1 mechanized infantry, 1 artillery
Kweichow - 1 infantry, 1 mechanized infantry
Szechwan - 4 infantry, 1 artillery
Yunnan - 6 infantry, 1 artillery
Kwangsi - 3 infantry, 1 artillery
Kwangtung - 3 infantry, 1 mechanized infantry, 1 tank, 1 AAA, 1 fighter, minor industrial complex, port
Hopei - 4 infantry, 1 artillery
Sea zone 20 - 1 destroyer, 1 transport
Sea zone 19 - 1 cruiser, 1 destroyer, 2 transports

France ICP 18 Color - Blue
Normandy Bordeaux - 2 infantry, port
France - 6 infantry, 2 tanks, 1 AAA, 1 fighter, 1 tactical bomber, major industrial complex, air base
Southern France - 2 infantry, port
Western Germany - 4 infantry, 1 tank, 1 artillery
French Central Africa - 3 infantry, 1 mechanized infantry, 1 fighter
French Indo China - 2 infantry
Korea - 1 infantry
Sea zone 105 - 1 transport
Sea zone 93 - 1 cruiser, 1 destroyer, 1 transport
Sea zone 36 - 1 destroyer, 1 transport

Australia - ICP 17 Color - Grey
Java - 1 infantry
Dutch New Guinea - 1 artillery
Queensland - 1 infantry, 1 AAA, port
New South Wales - 1 infantry, 1 tank, 1 fighter, 1 AAA, major industrial complex, air base
New Zealand - port
Korea - 1 infantry
Sea zone 42 - 1 destroyer, 1 submarine
Sea zone 45 - 1 transport
Sea zone 54 - 1 cruiser, 1 transport
Other areas occupied by Australia: Celebes

Anti Communist Asian Countries - ICP 13 Color - Orange
Burma - 1 infantry
Shan State - 1 infantry
Siam - 1 infantry
Malaya - 1 infantry, port
Sumatra - 1 fighter, air base
Korea - 2 infantry, minor industrial complex
Sea zone 41 - 1 transport
Sea zone 37 - 1 destroyer, 1 transport

Spanish Speaking Countries ICP 12 Color - Purple
Spain - 3 infantry, minor industrial complex, air base
Portugal - 1 infantry, 1 port
Brazil - 2 infantry, minor industrial complex, port
AXIS & ALLIES COLD WAR VERSION

Argentina - 1 infantry
Chile - 1 infantry
Colombia - 1 infantry
Mexico - 1 infantry
Other areas occupied by SSC: Southeast Mexico

Anti Communist African Countries ICP 11 Color - Brown
South West Africa - 1 infantry
Rhodesia - 1 infantry
Kenya - 1 infantry
French Equatorial Africa - 1 infantry
Nigeria - 1 infantry
Libya - 1 infantry
Tunisia - 1 infantry
Algeria - 1 infantry
Morocco - 1 infantry, minor industrial complex
Other areas occupied by ACAFC: Tanganyika Territory, Italian Somaliland, British Somaliland, and Gold Coast

Scandinavian Countries ICP 10 Color - Dark Blue
Finland - 2 infantry
Sweden - 2 infantry, major industrial complex
Norway - 1 infantry, air base
Denmark - 1 infantry, port

Anti American Middle Eastern Countries - ICP 8 Color - Black
Anglo Egyptian Sudan - 2 infantry
Egypt - 3 infantry, 1 fighter, port
Alexandria - 1 infantry
Syria - 4 infantry, 1 artillery
Iraq - 4 infantry, 2 tanks, 1 heavy tank, 1 artillery, 1 AAA, 1 tactical bomber, major industrial complex, air base
Northwest Persia - 1 infantry, 1 AAA
Persia - 3 infantry, 1 strategic bomber
Eastern Persia - 1 infantry, 1 artillery
Afghanistan - 1 infantry, 1 artillery
Sea zone 98 - 1 cruiser, 1 destroyer, 1 transport
Sea zone 81 - 1 destroyer
**AXIS & ALLIES COLD WAR VERSION**

**Sea zone 80** - 1 cruiser, 1 destroyer, 1 transport  
Other areas occupied by AAMEC: Tobruk

*Italy* IPC 7 Color - Light Brown  
*Northern Italy* - 6 infantry, 1 mechanized infantry, 1 tank, 1 artillery, 1 AAA, port  
*Southern Italy* - 2 infantry, 1 mechanized infantry, 1 tank, 1 artillery, 1 AAA, 1 fighter, minor industrial complex, air base  
*Sea zone 95* - 1 destroyer, 1 transport  
*Sea zone 97* - 1 cruiser, 1 transport

*Canada* ICP 7 Color - Olive Green  
*Quebec* - 1 infantry  
*Ontario* - 2 infantry, 1 fighter, minor industrial complex, air base  
*Alberta Saskatchewan Manitoba* - 1 infantry, port  
*New Brunswick Nova Scotia* - port  
*Sea zone 120* - 1 destroyer, 1 transport  
*Sea zone 106* - 1 transport  
*Sea zone 1* - 1 destroyer, 1 transport  
Other areas occupied by Canada: Western Canada, Newfoundland Labrador

*Taiwan* ICP 1 Color - Light Green  
*Formosa* - 1 infantry

**Units** - When setting up this game you will need units from other games. The majority of units will obviously be from the 1940 global war setup, but there are others too.

*America* - Uses 1940 units and 1941 heavy tanks  
*Soviet Union* - Uses 1940 units and 1941 heavy tanks  
*England* - Uses 1940 units and 1941 heavy tanks  
*China* - Uses Japan’s 1940 units and 1941 heavy tanks  
*France* - Uses 1940 units  
*Australia* - Uses 1940 units  
*ACAC* - Uses orange Ikusa infantry, 1941 Japan units for ships and planes, 1940 Japanese units for tanks, mech, artillery, and AAA  
*SSC* - Uses purple Ikusa infantry can’t build anything else  
*AACAfC* - Uses brown Ikusa infantry, 1941 USSR units for ships and planes, and 1940 USSR for tanks, mech, artillery, and AAA  
*Scandinavian Countries* - Uses Blue Ikusa infantry, can’t build anything else  
*AAMEC* - Uses 1940 German units and 1941 heavy tanks  
*Italy* - Uses 1940 units
**AXIS & ALLIES COLD WAR VERSION**

**Canada** - Uses Green Ikusa infantry, 1941 American ships and planes, and 1940 American tanks, mech, artillery, and AAA  
**Taiwan** - Uses 1940 Chinese units  

**Neutrals** - There are now many alliance switches and the neutral’s positions are different, this is what they are:  

**Pro-Nato**  
Uruguay, Paraguay, Bolivia, Perú, Ecuador, Eire  

**Pro-Communist**  
Mongolia - refer to Axis and Allies 1940 rulebook to see Mongolia’s alliance with the Soviet Union.  

**Strict Neutrals** -  
Switzerland
AXIS & ALLIES COLD WAR VERSION