

8. Total War



World War II was the quintessential total war of modernity. The level of national mobilization of resources on all sides of the conflict, the scale of armies, navies and air forces raised through conscription marked total war on an unprecedented and unsurpassed scale.

Attack: -

Defense: -

Move: -

Cost: -

Maximum on game board: -

Enter game from: *Early 1943 (round 7)*

From round *Early 1943* World War II is considered a Total War. This means that when units are mass produced, it automatically triggers some bonus units for free.

The Nations that can mass produce units under the Total War rule are:

- Germany
- USSR
- USA
- Japan
- United Kingdom (London only)

The units involved are:

- Infantry unit (10)
- Mechanized infantry unit (5)
- Tank (armour) unit (5)
- Artillery unit (5)
- Air unit (3)

Example:

When a Nation produces 10 infantry units in the same round in the *Purchase & Repair Units* phase, this Nation gets 1 additional infantry unit for free. All 11 infantry units must be placed at the same industrial complex.

The number in parentheses above (behind each of the 5 types of units) is the number of units that a Nation must produce in the same turn to achieve 1 additional free bonus unit.

Important:

The free unit also counts towards the factory's / industrial complex's maximum production capacity.

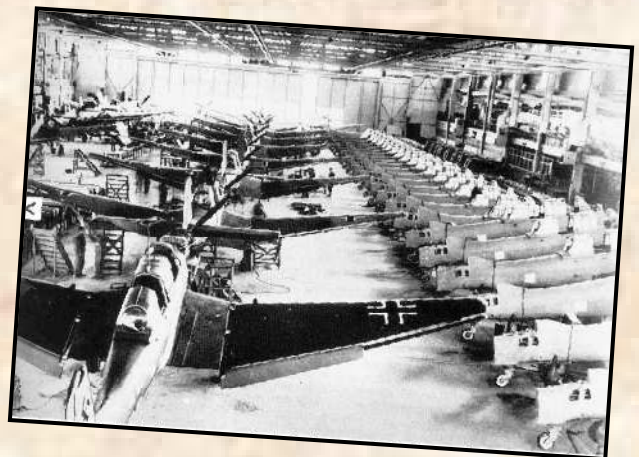
Therefore it might be necessary in some cases to upgrade the industrial complex to *Heavy Industry* in order to be able to place the free unit.



Note 1:

Russia can mass produce three Tank units for 12 IPC from round *Late 1942* (see Section IV, §1: *Soviet Tank Mass Production*).

These 3 tank units may also count towards the 5 tank units that Russia can purchase to get 1 free tank unit.



Note 2:

Air units must be of the same type, meaning that a Nation must produce for example 3 fighter units to get 1 free fighter unit.

The types of Air units involved in the Total War rule are:

- Fighter
- Carrier Based Fighter
- Strategic Bomber
- Tactical Bomber
- Air Transport

Note 3:

When you incorporate the *Optional Rules* (Section V) the German Jet fighter *Me 262* is also eligible for the Total War rule.

3 *Me 262* units must be produced to achieve 1 free *Me 262* unit.