Fuel Depot - Germany gains +9 Each Round



Motorpool – Germany starts with <u>2 Trucks</u>



Airfield – Germany starts with **1 Bomber and 3 Fighters** 



# Dice	Units	1 Hit	2 Hits
•	*	A	W. W.
• •	1	A	W. W.
	*	A	W. W.
	1	W. W.	
		Wind State of the	
•	×	White was a second of the seco	
	×	Will service the service of the serv	

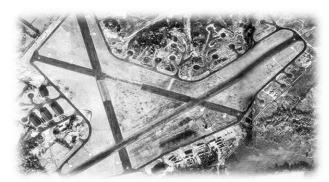
Fuel Depot - Allies gain +11 Each Round



Motorpool – Allies start with <u>5 Trucks</u>



Airfield – Allies start with <u>3 Bomber and 9 Fighters</u>



# Dice	Units	1 Hit	2 Hits
•	K	*	White was a second of the seco
		*	MAN
	-	A	White was a second of the seco
		W.	
		W. W.	
	<b>※</b>	A STATE OF THE STA	
	×	Will state of the	